

Little Lady Softball League

Rules and Expectations

Updated 4/13/2011

1. These are the rules for the league. Every team is expected to play by them. If you have a recommendation for a rule change, e-mail it to me and it will be taken into consideration for the next season. These rules were reviewed and voted on by the coaches/administration who attended the 10U League Meeting.
2. This is a 10U league. Athletes must be 10 years of age or younger on December 31st, 2010 to be eligible for this league.
3. Each team must carry to all games the official LLSL roster sheet with each player's name, DOB on December 31st, 2010 signed by a school official. This is for dazzling league only. Blooming league requires honor code conducted by participating communities.
4. We will start each batter with a strike, therefore, the count will be a 4-2. After the 4th ball, the hitting team coach will pitch soft-toss from the front of the hitter or beside the hitter, this position is decided solely from the coach of the batting teams preference. If the girl does not put the ball in fair play after 3 pitches, the batter is out.
5. The hitters will start with 0 balls and 1 strike.
6. Stealing from 1st to 2nd base is the only steal permitted in this league. You can steal either after pitch is released, passed ball by catcher or on an overthrow only. No stealing from 2nd to 3rd base ever. Stealing to 2nd base is only legal if base is unoccupied.
7. Runners are NOT allowed to attempt an advancement of one base on an overthrow, unless it's from 1st base to 2nd base.
8. Leading off is encouraged, but the runner can not leave the base until the ball leaves the pitchers hand.
9. You may play with a maximum of 10 players on the field.
10. Bunting is legal and is encouraged.
11. The home team will supply an umpire (does not need to be ASA certified). Umpire will stand behind the pitcher or in the field. This person needs to ump the entire game, both teams up to bat evenly. Can be different ump for second game, but each game needs to have one ump for the entire game.
12. Live pitching will be performed for the entire game.
13. Maximum of 5 runs scored per ½ inning and the ½ inning immediately ends. Any other runs will not count.
14. The Hoffman Rule (all members of the team bat) must be used.
15. Games are played on Wednesday nights starting at 6:00 pm. Cancellations will be made by home team for weather and opposing team will be contacted, as well as your umpire.

16. Two 5 inning games (60 minute time limit) are played each night. No new inning will start after 60 minutes. It is coach's discretion to play as long as wanted to needed to finish the game. If both coaches agree to play another inning, then teams will play another inning.
17. The official ball size is 11" (any brand of ball may be used)
18. Pitching distance must be from 35' marked with a pitching plate
19. Bases should be set at 60'
20. Batter, base runners, players on deck, and any players coaching a base must wear protective helmets. Batters must stand behind the batter in all games. Watch this because your batter might be having to go beside opposing teams dugout.
21. The infield fly rule does apply.
22. This league is designed to develop the fundamentals of the game. Coaches are encouraged to take time to coach your athletes. If you would like to stop action and replay a situation, you are allowed to do so. Education of the game is what the parents, coaches, and athletes want.
23. ASA softball rules for catches, tags, base running, and hitting apply.

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